

Pyramid Model

Introducing...

THE PYRAMID MODEL

What is the Pyramid Model?

The Pyramid Model is a framework for supporting social-emotional development in young children. It addresses multiple levels of support for children in early education settings that ensure that the program is committed to helping children positively develop socially and emotionally. Classrooms using the Pyramid Model provide all children with many strategies that help them learn to regulate their own behavior, solve problems, be a productive member of the learning community, and appropriately communicate their feelings and needs. These strategies are included in the classroom environment, individual and group instruction, and routines. All children benefit from this focused approach to supporting their growth and development.

Research shows that social-emotional development is the greatest indicator of school readiness and success in children. That means that if we help children learn to regulate their own behavior, solve problems, stick with a task, and be effective communicators they will have the foundations to be successful throughout their lives.

How does your child use the Pyramid Model?

There are many strategies and routines that your child will become familiar with in our classrooms. Everything from the way the classroom is arranged, to the daily schedule, planned activities, teachable moments, and relationships are thoughtfully planned and implemented to consciously support children's social-emotional development.

How can you try this at home?

Throughout your child's time at our center you will be introduced to more specific aspects of the Pyramid Model. We encourage families to talk with our teachers about how to adapt these aspects so they can be used at home and how to support your child's development in all areas of his or her life.

*Ask your child's teacher more about
The Pyramid Model and how you can use these strategies
with your own child!*

Look for more information about specific strategies each month!